

# OPPOSITE RACE

*This is a game for 2-4 players (or teams). Before playing the game revise or pre-teach the vocabulary used in the activity. To do this, you can use question cards as flashcards.*

Shuffle task cards and put in a pile face down.

Take a turn by flipping a coin:  
heads = move one space; tails = move two spaces.

When you land on a square with the stars, you take a card from the top of the pile, read the question, then find the opposite, for example:

*Q: It is the opposite of good.*

*A: The opposite of good is bad.*

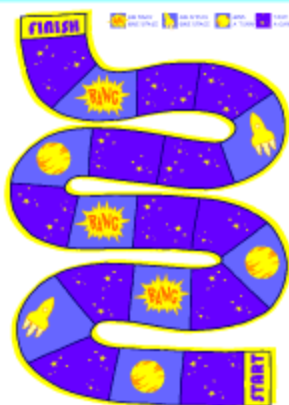
If you are right, don't move. If you are wrong, move back one space.

The winner is the first player to reach the finish.

## Preparation

Print out a game board and question cards. If you want, you can stick the printout onto the heavy paper.  
Cut out the individual cards, fold them and glue.  
You can laminate your game board and cards for future use.

## MATERIALS



a game board



task cards



a coin



a place marker for each player

You can use buttons or pawns as markers.

If you would like to make your own markers, you can use our templates.