

# BRAINSTORM

This is a game for 2-4 players (or teams). Before playing the game revise or pre-teach the vocabulary used in the activity.

Shuffle task cards and put in a pile face up.

Take a turn by flipping a coin:  
heads = move one space; tails = move two spaces.

When you land on a square with the flower, you take a task card from the top of the pile, then you have to follow the instruction or solve the puzzle on it.

For example

Your task: *Name three things that are white.*

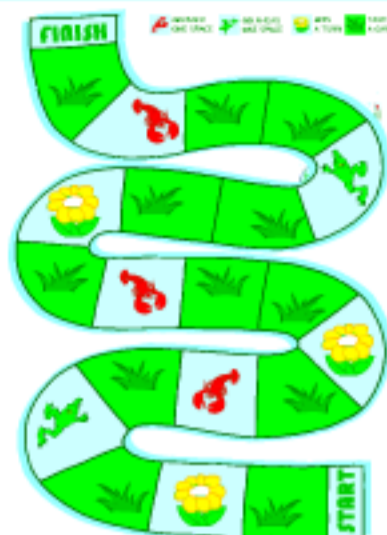
Your answer: *Snow, snowball, snowflake.*

If you are right, don't move.

If you are wrong, move back one space.

The winner is the first player to reach the finish.

## MATERIALS



a game board



task cards



a coin



a place marker for each player

You can use buttons or pawns as markers.

If you would like to make your own markers, you can use our templates.

## Preparation

Print out a game board and question cards. If you want, you can stick the printout onto the heavy paper.

Cut out the individual cards, fold them and glue.

You can laminate your game board and cards for future use.